

Alan Tupper

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Objective:

To obtain a challenging **animation** position with an organization that needs an individual who is experienced, knowledgeable, and multifaceted.

Primary Proficiencies:

AfterEffects ■ Audition ■ Flash ■ Illustrator ■ InDesign ■ PhotoShop ■ Premiere Pro ■ Final Cut Pro ■ Maya ■ Combustion ■ Sound Editing ■ Music Production ■ Corel Painter ■ Acid Pro ■ Lunchbox Sync Linetest System ■ MS Office Suite ■ Skymatter Mudbox ■ Sound Forge ■ Wacom Graphics Tablet ■ GIMP ■ Skilled Digital Painter ■ Audacity ■ Linux (Ubuntu) ■ Scribus ■ MS Windows 98/2000/XP ■ Inkscape ■ Strong 2D Character Animation ■ Apple OS X ■ MonkeyJam ■ Strong Concept Design Skills ■ Versatile 3D Modeler ■ Solid Compositing ■ Editing ■ Visual Storytelling & Storyboarding

Education:

The Art Institute of Atlanta

Bachelor of Fine Arts, Media Arts & Animation
Degree to be conferred: September 2007

Related Work Experience:

Summer 2005-Present

Digital Painter-Variou Clients

- Client collaborations, discuss work orders
- Paint digital fantasy portraitures
- Produce and deliver artwork as agreed

Winter 2006- Spring 2007

Director/Animator, The Keating Group/ TP Films

- Produced medical visualizations for video release
- Modeling, Animation, Rendering, and delivery of work

Spring 2006-Fall 2006

Director/Animator, Sub-Level03

- Produced animated music video for DVD release
- Concept design, Directing, Animation, Compositing

Activities:

Concept Art Atlanta Sketch Group, Member since 2006

SIGGRAPH-The Art Institute of Atlanta Student Chapter, Vice President 2006-2007

Boy Scouts of America Troop 634, Patrol Leader and Eagle Scout, 1998-2004

Art Institute of Atlanta Outstanding Contributions to the MAA Department Award 2007